

# The virtual Fight for Cold Stone Dead Serious

Updates 01/15/07 - 01/19/07 – JEAN-MARC GAUTHIER

CHARACTERS man 5 is Wynne (Dan) - woman6 is Sharice (Farryl) - man5000 is Zhang (Randy) – Jan (Adam) I am still working on this last character who shows up in sequence 2

COLOR CODED TEXT:

- Red text = action played on stage NOT ON SCREEN
- Black Text = virtual fight played ON SCREEN Blue Text = comments about virtual fight played on screen

<< BEGINNING OF THE SCREEN SEQUENCE --

1. Step 1- Wynne (Dan) and Sharice (Farryl) have been given their wakizashi and are poised, back to back, awaiting the onslaught of the three kendo masters

Nice slowly accelerated camera intro. Starting with an orbital camera moving slowly around the set and picks up speed



Close up Sharice face  
THE CLOSE UP SHOTS



Close up Wynn's face CHARACTERS ARE STATIC DURING



CAMERA DOLLY OUT - HERE WE NEED TO INSERT A WAIT ANIMATION FOR SHARICE AND WYNN

End of intro sequence

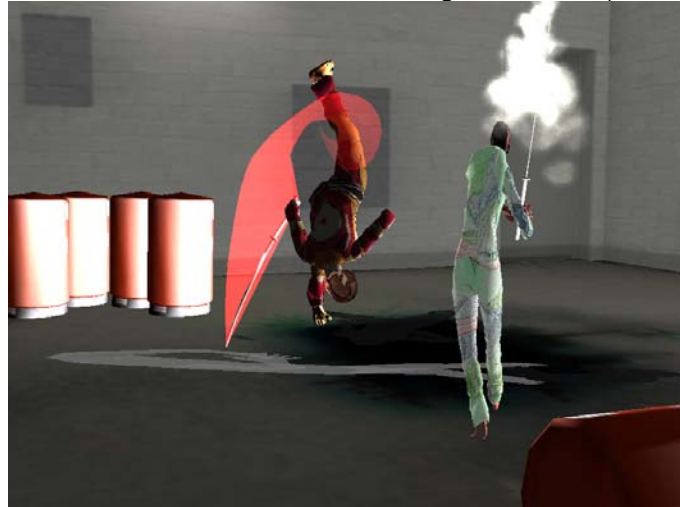
Press key B to return on Sharice face

Press key N to return on Wynn's face

Press key H to skip to the end of the intro sequence

Press key A to go to the next sequence

2- Here comes the first one - Zhang Yun Chen (Randy)! He simply walked into the room



Zhang entrance is a back flip - HERE WE NEED TO INSERT A WAIT ANIMATION FOR SHARICE

Press key A to activate the fight

2. And there they go! Zhang (Randy) attacks Sharice (Farryl) high, low, high low!



3. Zhang (Randy) got Sharice (Farryl) off her mark. She's losing her foothold! She rolls inside the tank



HERE WE NEED TO INSERT A WAIT ANIMATION FOR SHARICE AND ZHANG  
Press Key V to repeat the fight

Press key A to activate the fight

3. But here comes Wynne (Dan) who counters with his wakizashi! High, low, high low!





>> End of the SCREEN SEQUENCE—BACK TO THE STAGE

4. And Sharice (Farryl) is back on her feet and they have Zhang Yun Chen (Randy) cornered!
5. And there's a clean blow to the midsection!
6. Zhang Yun Chen (Randy) is down! Out for me
  
7. Jack Li Foi (Adam) has just crashed through the street-facing window and he is wielding his infamous Three Powers Sword!
8. He goes right for Wynne (talk of the sparks from 3 Powers Sword being blinding)
9. Jack Li Foi hurls his Three Powers Sword at Wynne
10. Wynne counters with his wakizashi once, twice, thrice
11. Jack Li Foi comes at him again, this time attacking the lower torso, but Wynne counters
12. Sharice spritzs pepper spray into Jack Li Foi's eyes
13. He is down on his knees begging for mercy
14. It appears Sharice is going to spare Jack Li Foi
15. Gao Mein Jian enters from the fire escape wielding twin Wushu nine-ring broadswords

16. He's on top of Sharice and she's fallen on top of Jack Li Foi
17. And look at Foi! A moment ago he was begging for his life and now he's collaborating with Gao Mein Jian

<< BEGINNING OF THE SCREEN SEQUENCE - - I am still working on this sequence

18. Jian comes through a window, runs over Sharice. Jian strikes once, twice, thrice and Sharice head is off major blood splat

>> End of the SCREEN SEQUENCE — BACK TO THE STAGE

19. Gao Mein Jian is tasered by Wynne
20. Wynne measures off his final fatal blow, Gao Mien Jian's chest is awash in crimson

<< BEGINNING OF THE SCREEN SEQUENCE - - I am still working on this sequence

21. Wynne (Dan) measures off Jack Li Foi (Randy) and slices his belly – Major blood

22. Wynne (Dan) kneels before Sharice (Farryl)

>> End of the SCREEN SEQUENCE — BACK TO THE STAGE

23. The fight marshals have confiscated his wakizashi

24. Sharice's head has rolled out of frame and Wynne is praying over her corpse

25. From some unknown fold of his kimono Wynne has produced what appears to be a small knife and he's attempting to disembowel himself

26. The fight marshals are all over him and they've located the knife, his stomach is bleeding

#### COSTUME DESIGN

TEXTURES Zhang Randy's head TEXTURE NEEDS TO BE CREATED and Sharice (Farril's head)

Gao Mein Jian - Red & gold armor with black pants & shirt. I plan on fabricating the armor out of leather, or a similiar fabric. Ideally I would like him to be masked.

Jack Li Fo - Black/silver armor worn with pants. If the actor is not muscular, then we can add a shirt.

Sharice - green skirt with white top trimmed in green with a belt. No kimono sleeves. I could also make her more sexier, in the style of many female characters in video games; by shortening the skirt, removing the sleeves, and lowering the neckline.

Wynne- red pants, white top , red Katinu. The shape of the Katinu garment will make him look bigger. No kimono sleeves.

The Ledbetters- Would start in muddy colors but changes (subtly) once they're in Maple Grove.

The snake lady, jack glam & sharice have subtle color but the game would have bright bright colors.