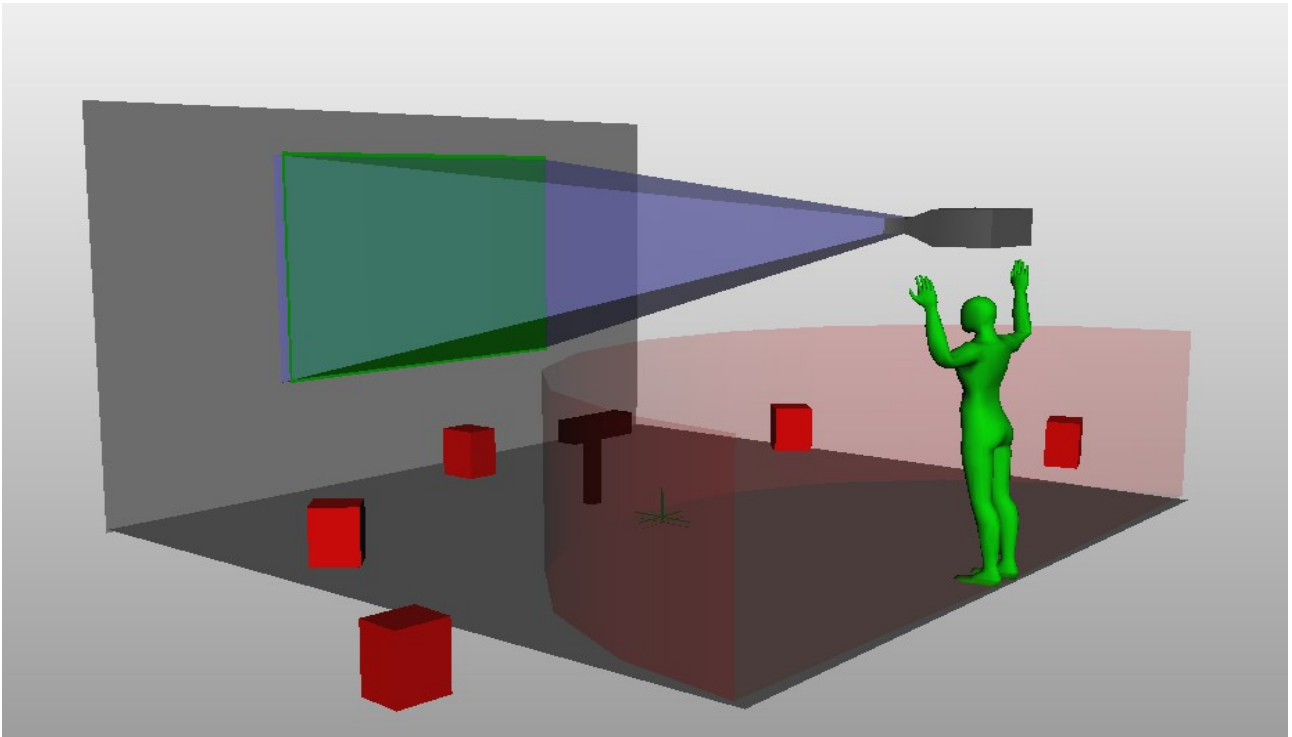


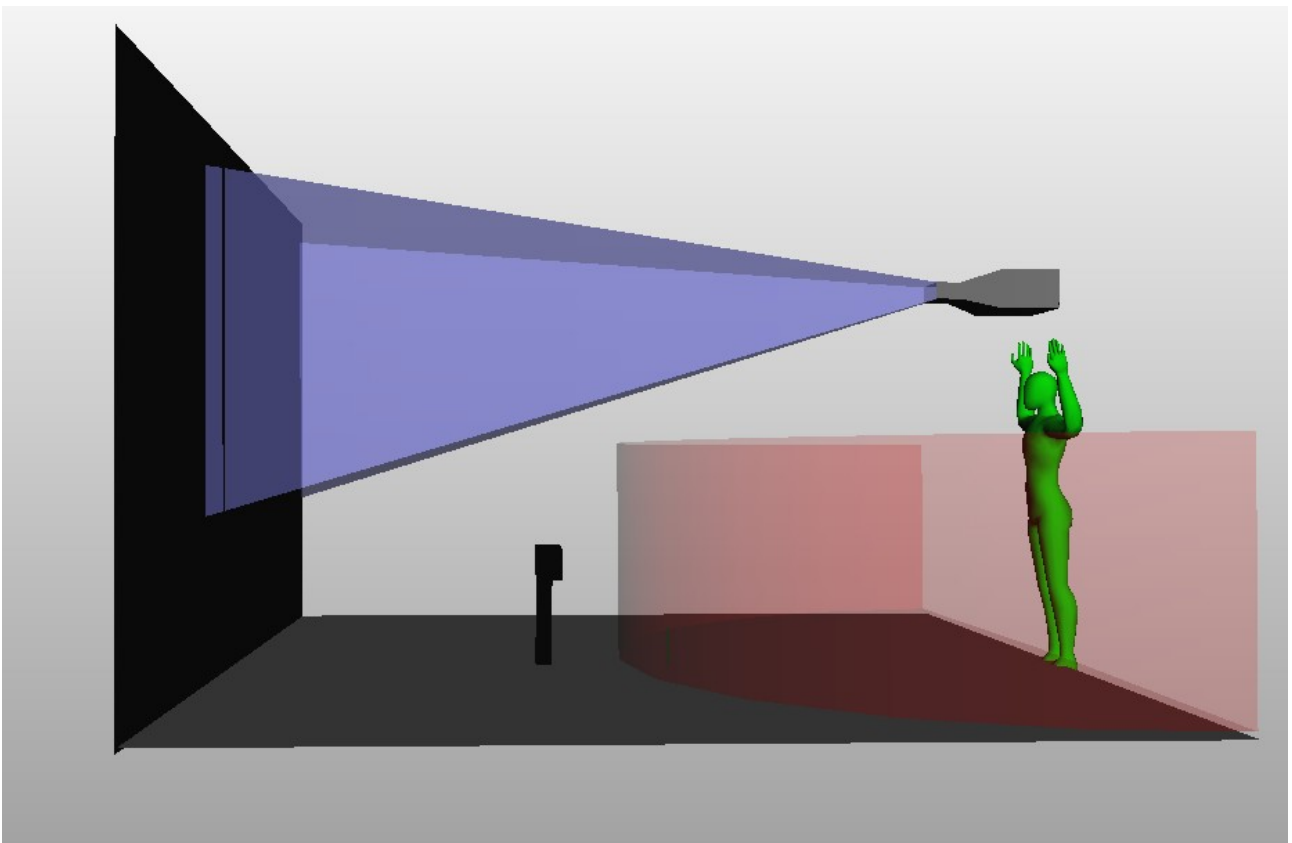
Mocap class 11 – Designing an installation

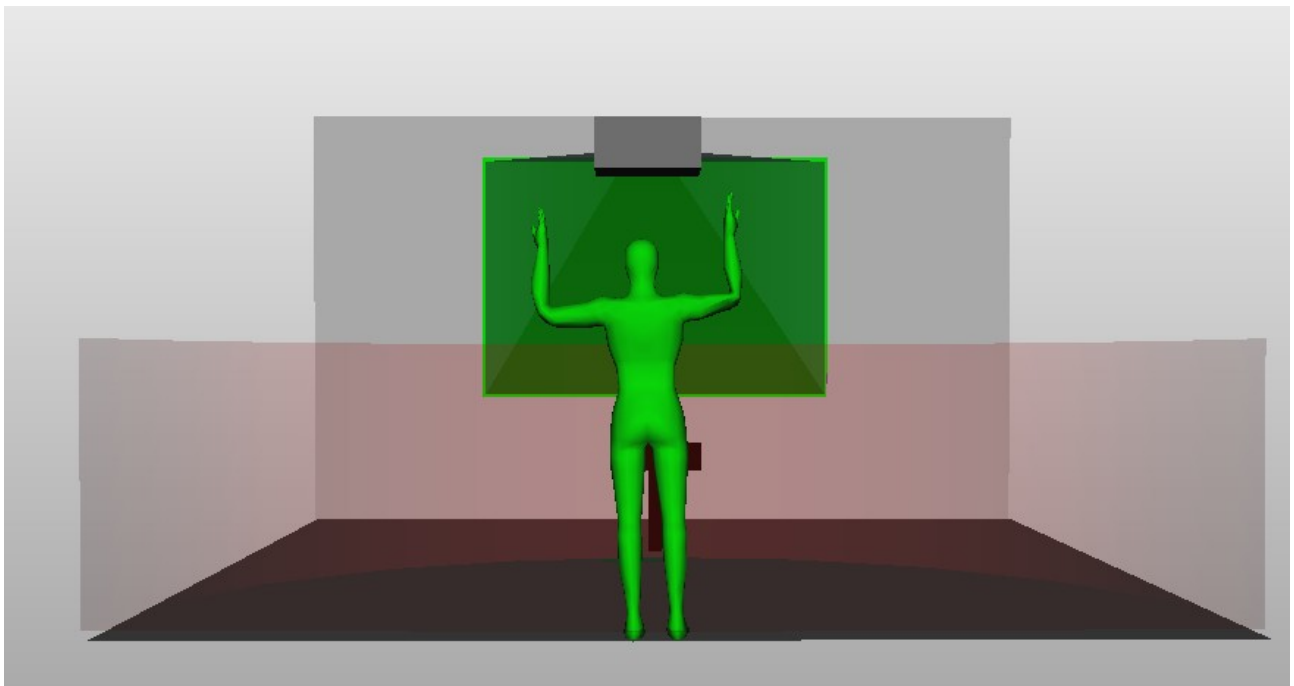
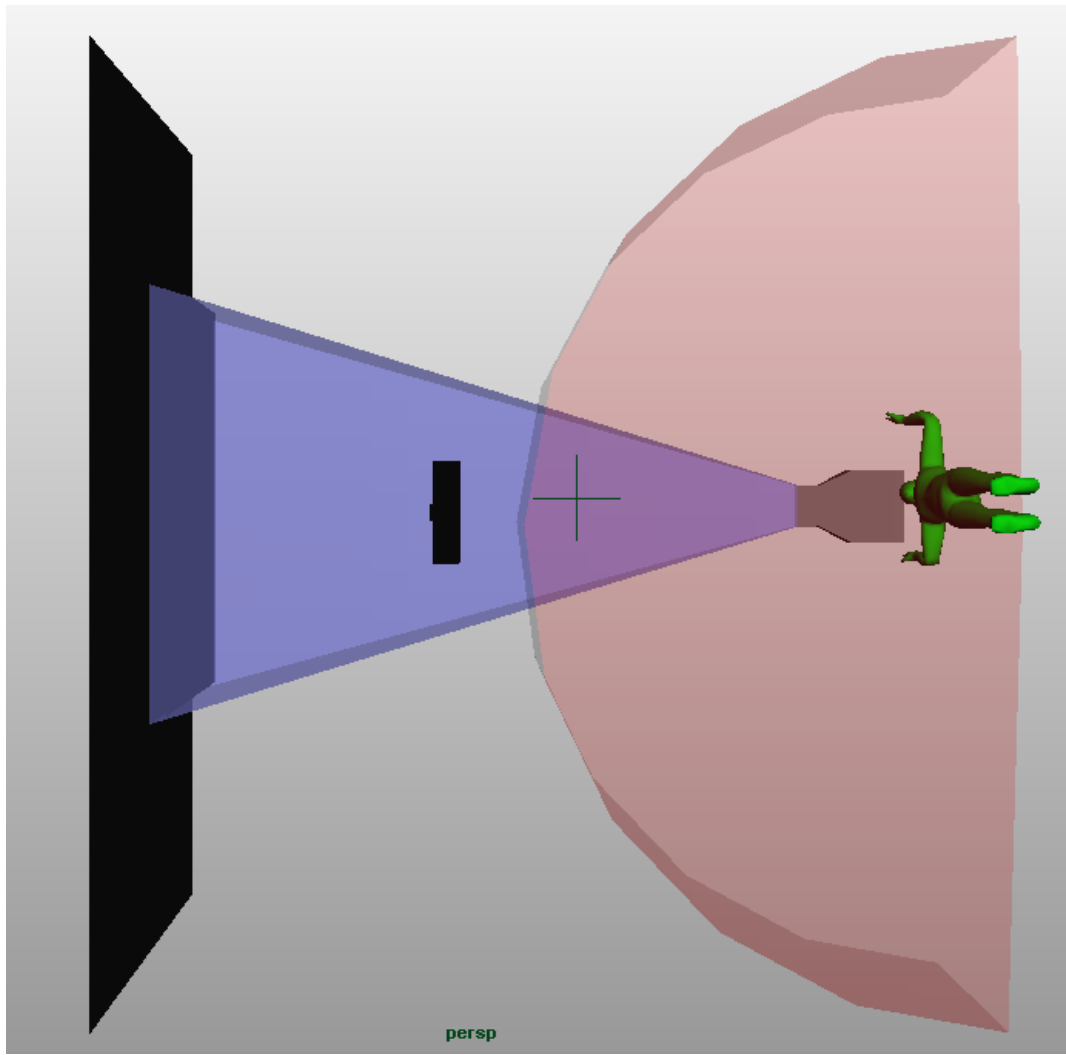
JMG Spring 2011

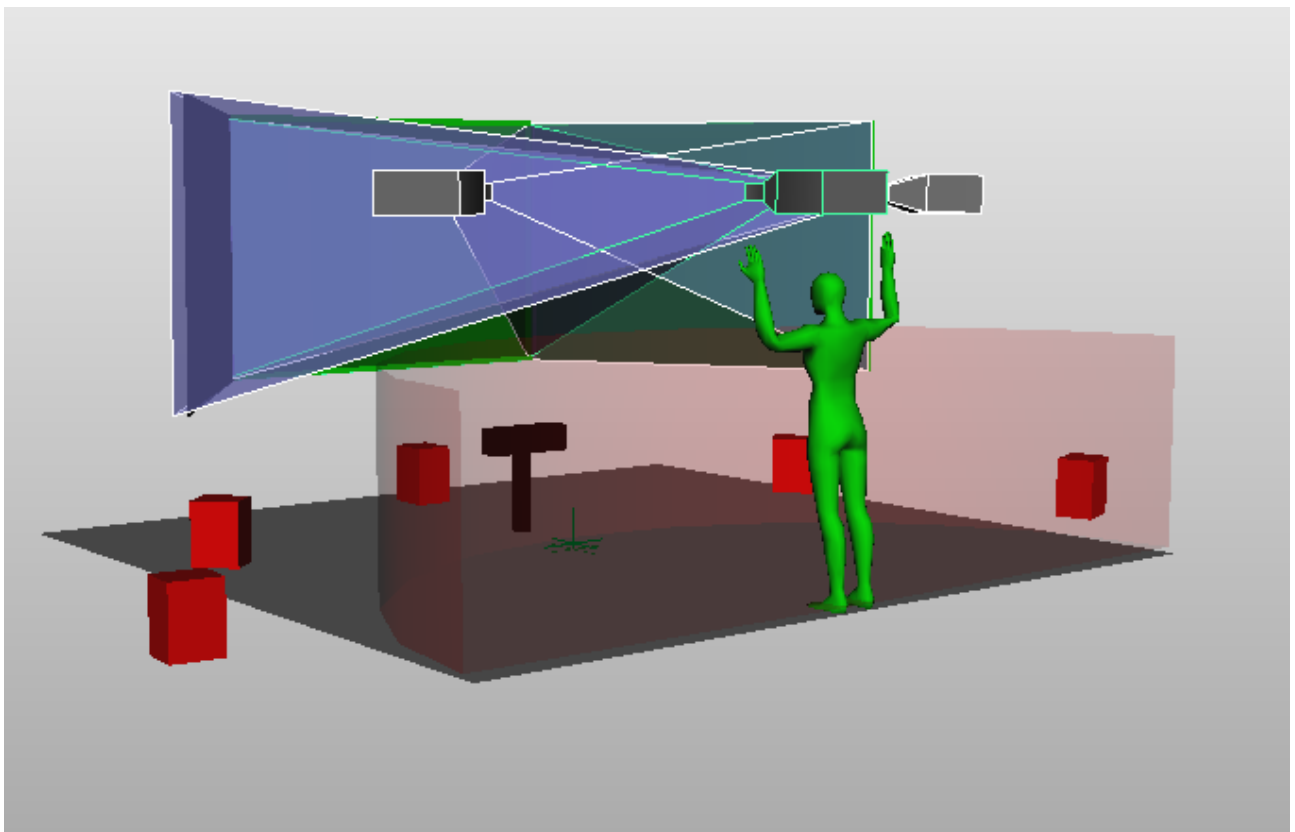
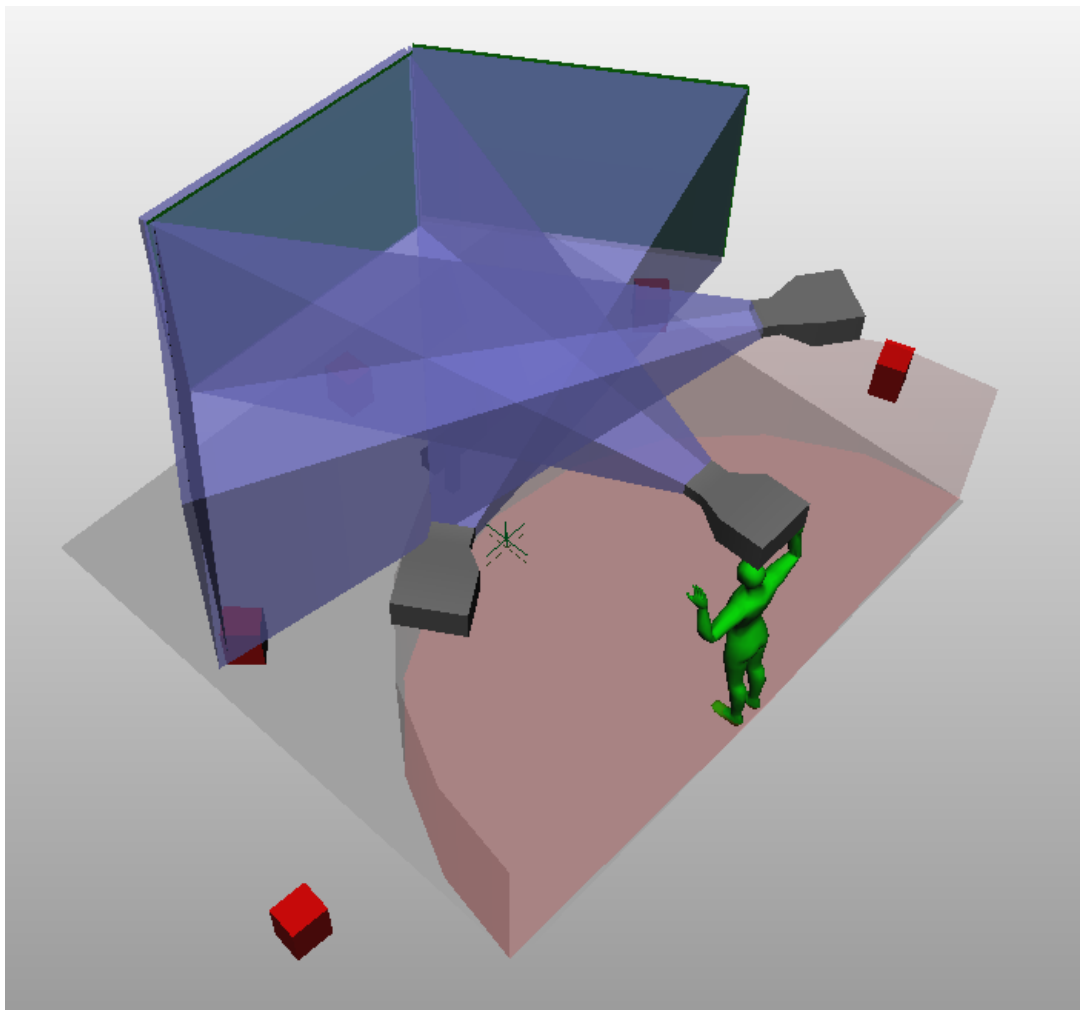
Part 1 – Mapping the 3D space

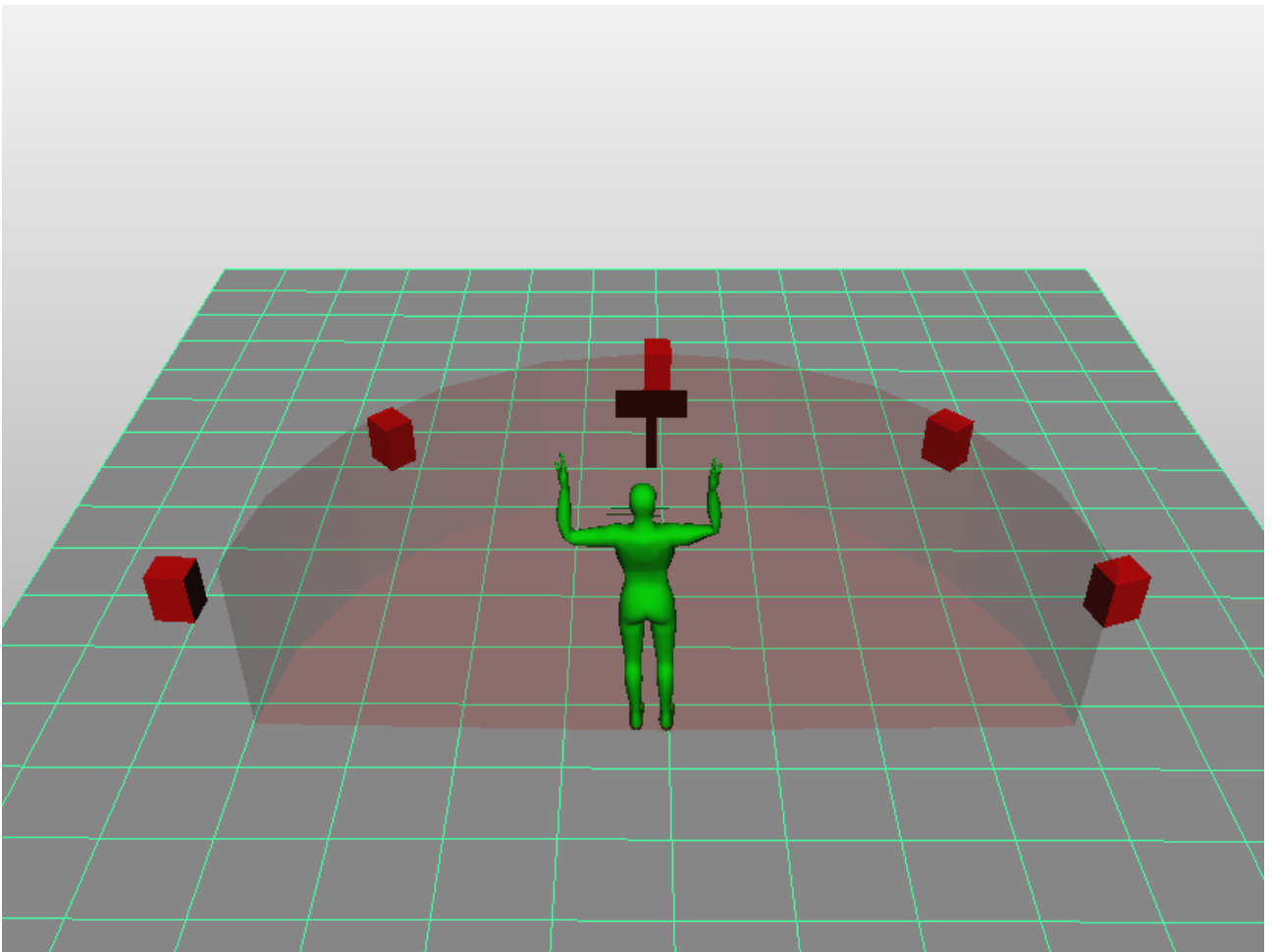
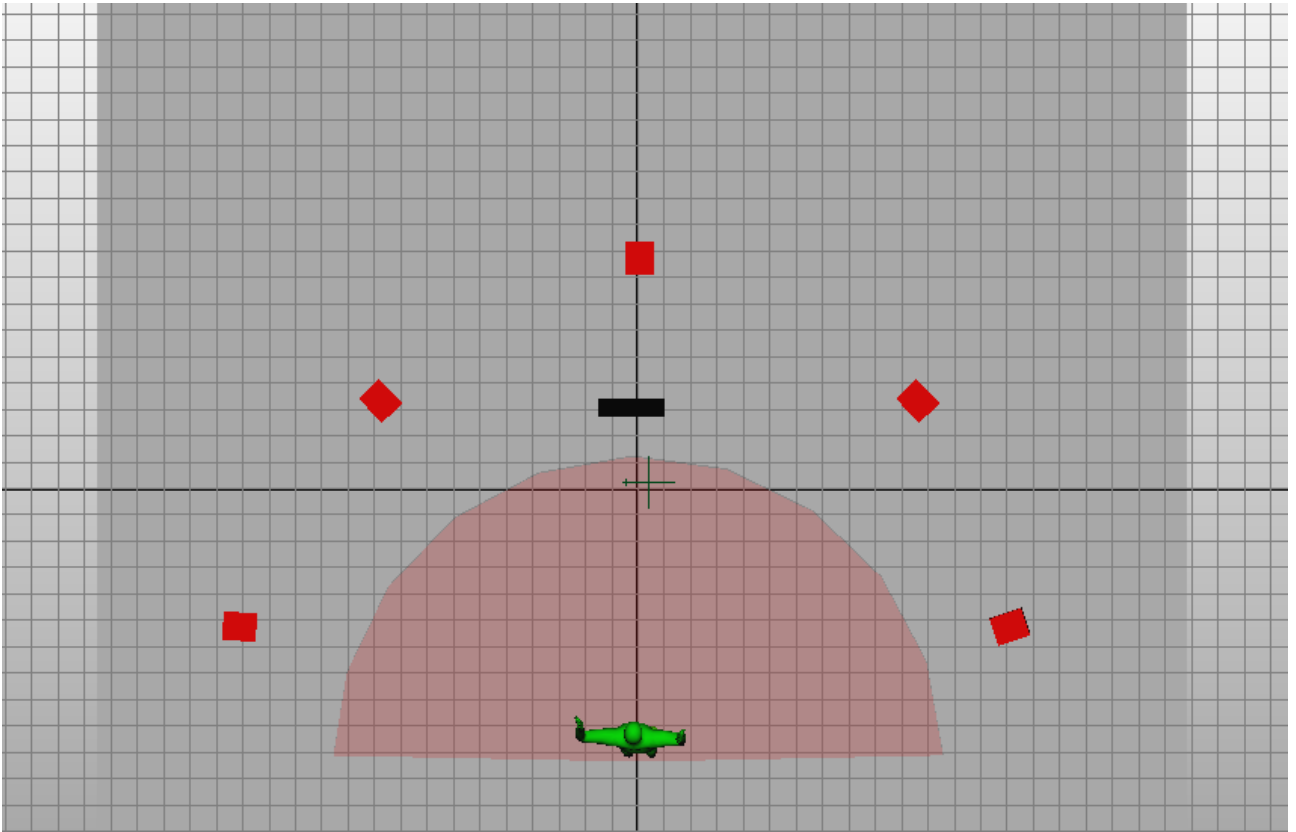


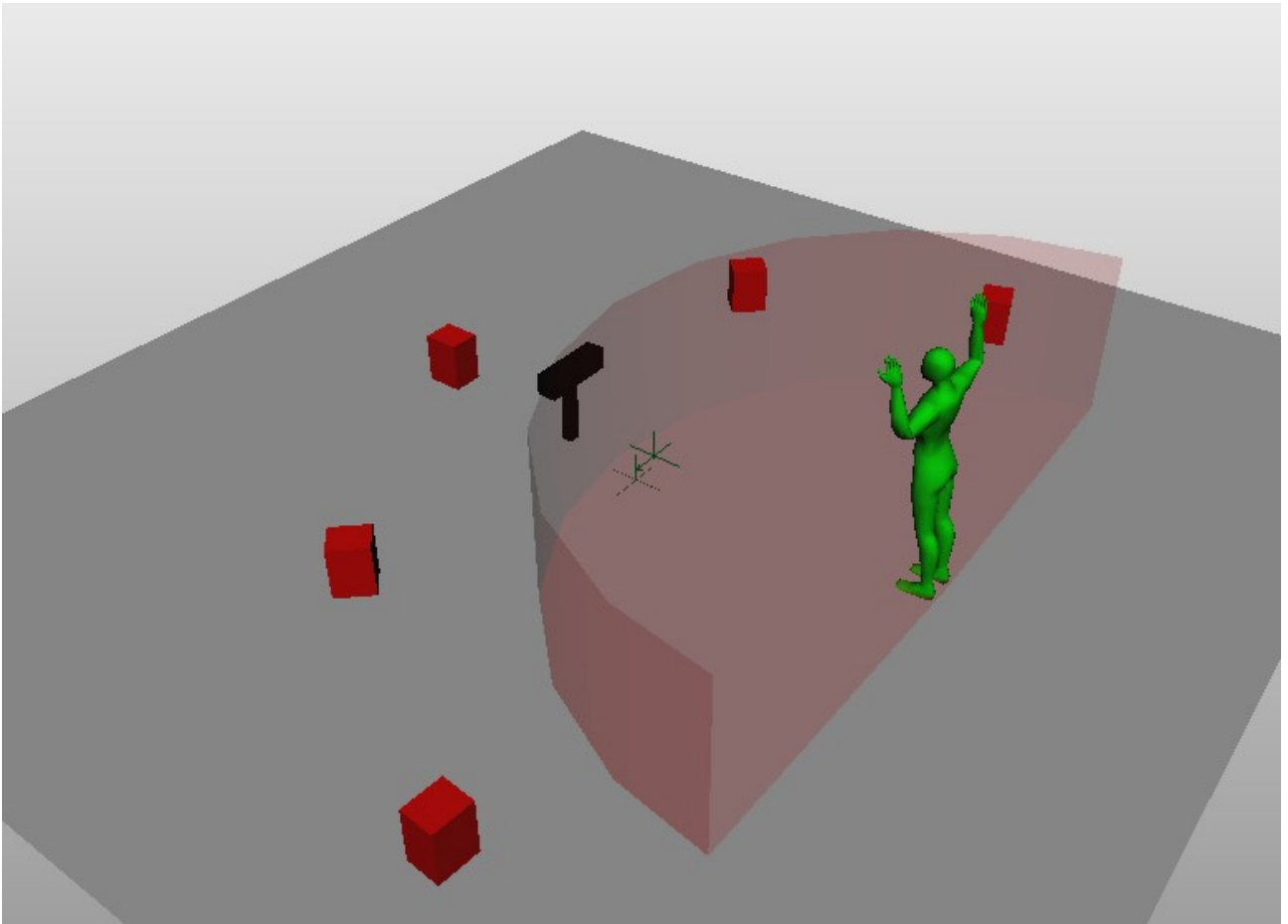
Surround sound + video projection + Kinect sensor











Part 2- Storyboarding the interaction