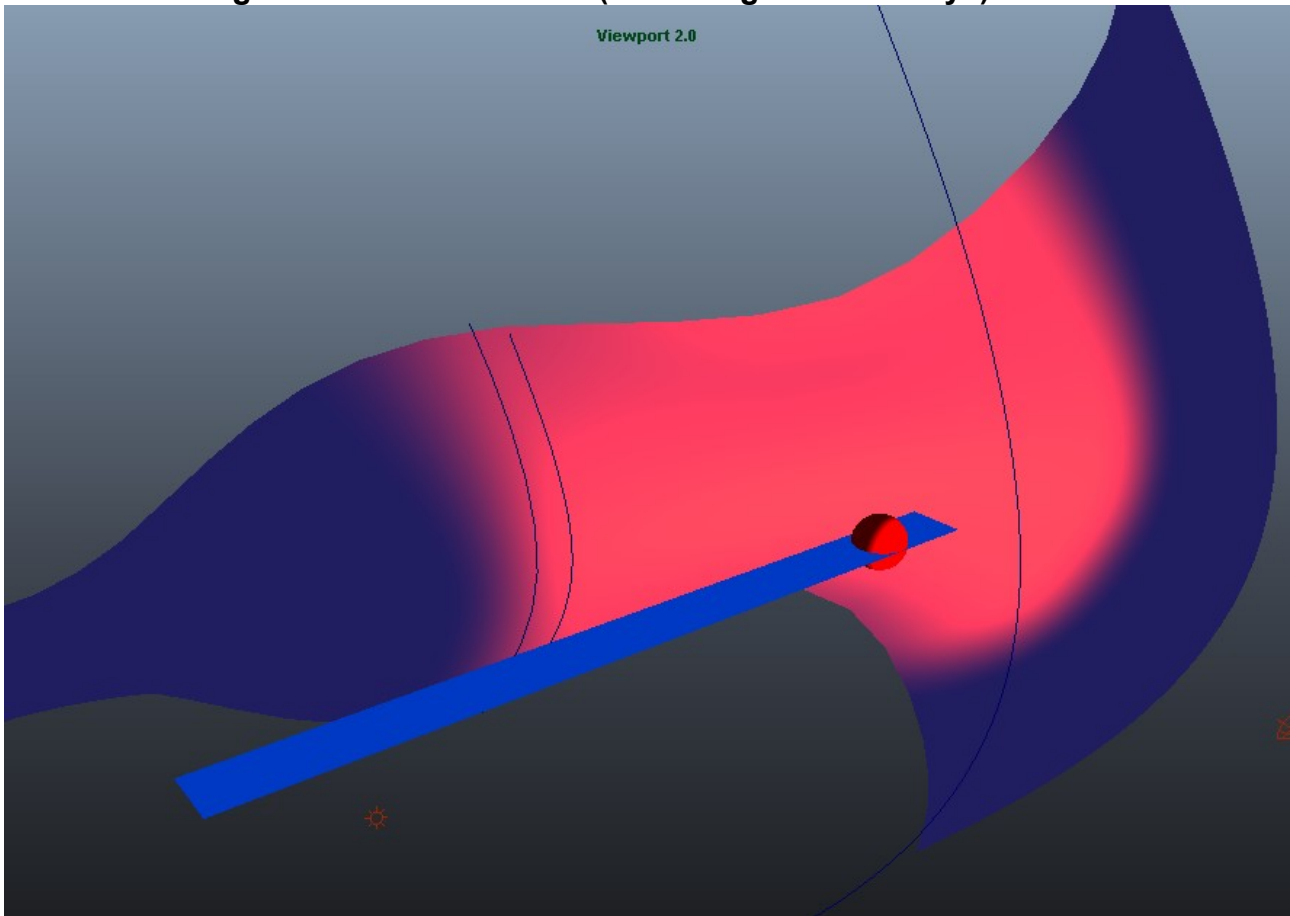


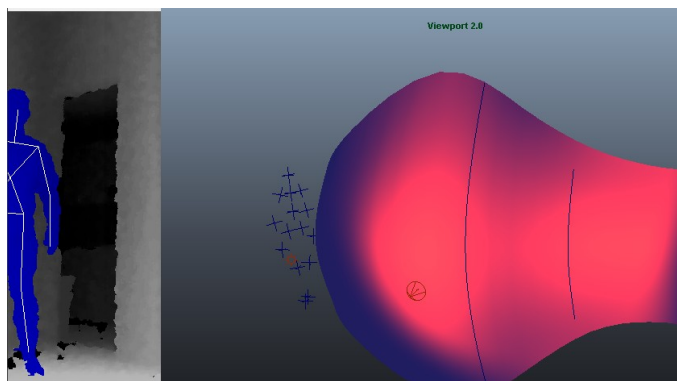
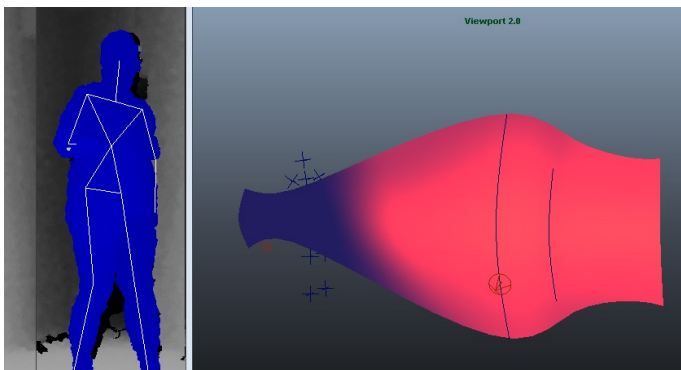
Mocap class 10 - Creating an interactive screen

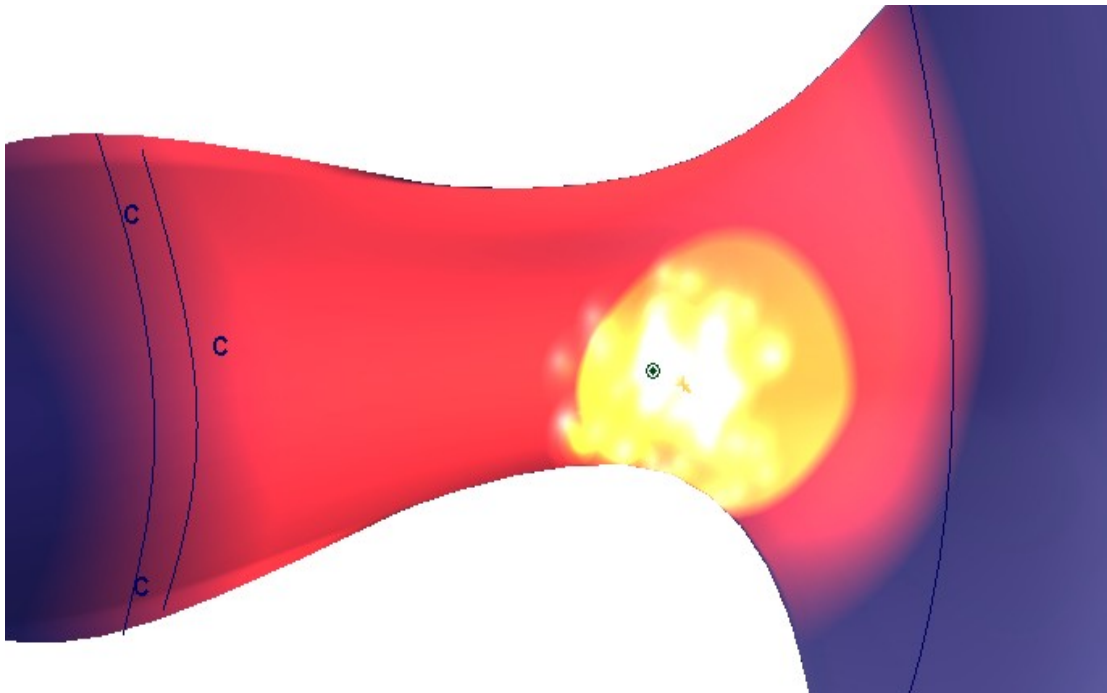
JMG Spring 2011

Part 1 - Creating an interactive surface (animating cures in Maya)

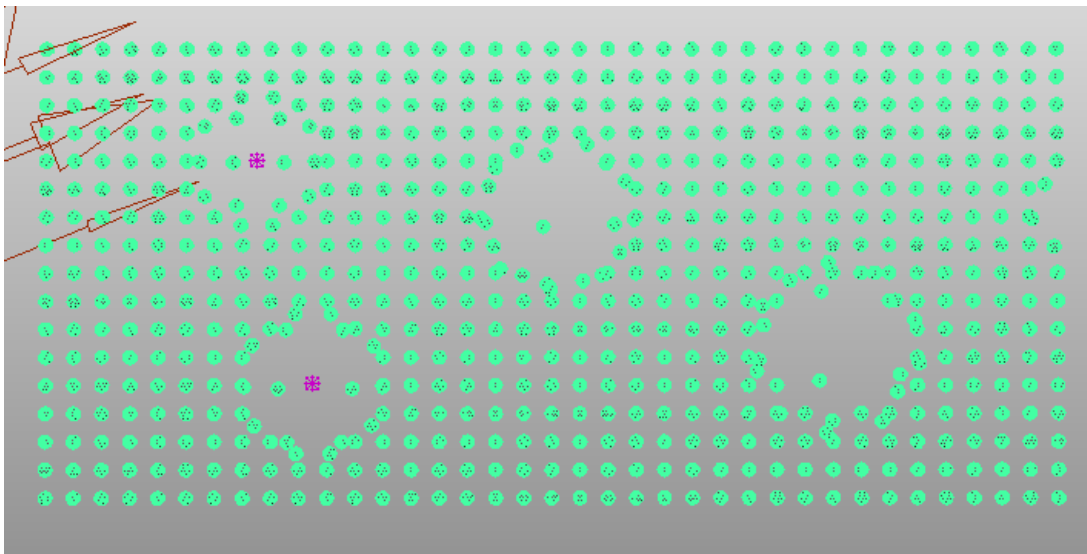


Interactive wall: a feeling of touch. The surface of the screen reacts to body movements
Mixing interactive fusion particles with the surface

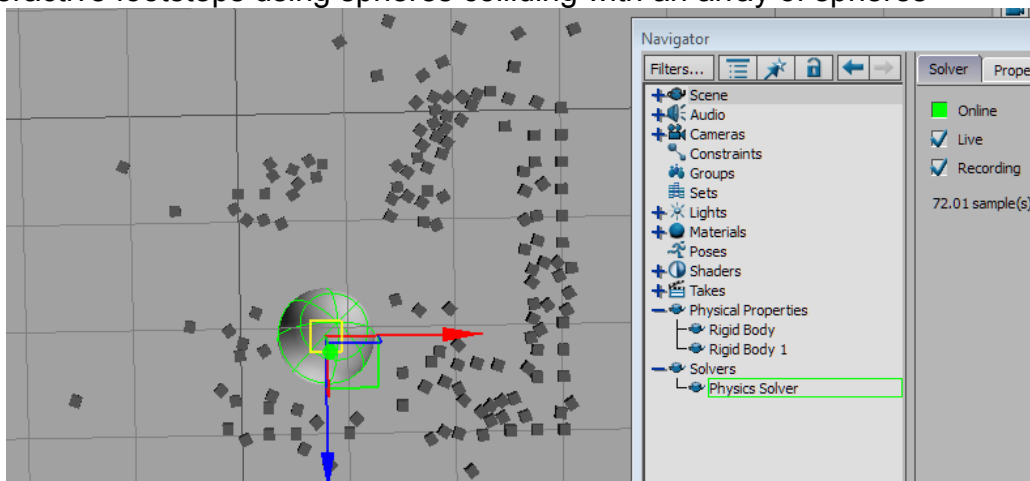




Part 2- Creating footsteps. A surface made of rigid bodies (using Physics in Motion Builder)



Interactive footsteps using spheres colliding with an array of spheres



Interactive footsteps using spheres colliding with an array of cubes Motion Builder